

COURSE EVALUATION RESULTS

Spring semester and Summer courses 2021

Introduction

- Course evaluation data cover all ITU BSc, MSc and professional master study programmes.
- Survey data were collected:
 - BSc and MSc, Spring semester: Week 19, Summer University: Week 30/31
 - Master courses, Spring Semester: After each course
- Survey questions:
 1. Overall, I benefited from the course.
 2. The course was organized in a way that helped me learn.
- Scale:
 1. Strongly disagree
 2. Disagree
 3. Somewhat disagree
 4. Somewhat agree
 5. Agree
 6. Strongly agree

ITU average

ITU courses taught in Spring 2021 and Summer University scored 4.21 in average with an average response rate of 14 %.

A total of 92 courses were offered in Spring and Summer 2021. 78 courses were evaluated while 14 courses did not have participants in the course evaluation. The tables below show results for the 78 courses that were evaluated.

Results per course

Spring semester and Summer University 2021¹.

Study Programme	Course name	Enrolled students	Response rate	Average score question 1	Average score question 2	Average score (question 1+2)
B-DDIT	Totals	428	13%	4,5	4,0	4,3
	Brugerundersøgelser og kvantitative metoder	46	39%	4,6	3,9	4,2
	Bæredygtigt iværksætteri	24	8%	2,0	2,0	2,0
	Co-design	55	11%	5,2	5,0	5,1
	Designing Digital Play	34	3%	6,0	5,0	5,5
	Designing Sustainable Futures	59	8%	3,2	2,0	2,6
	Digital kultur og medier	48	10%	4,6	4,2	4,4
	Network Society	57	12%	4,7	5,0	4,9
	Physical Computing	44	11%	5,0	4,6	4,8
	User Interface Design	61	8%	4,8	3,8	4,3
B-DS	Totals	319	19%	4,1	3,3	3,7
	Applied Statistics	93	33%	3,1	2,1	2,6
	Data Visualisation and Data-driven Decision Making	50	12%	5,0	4,5	4,8
	First Year Project	78	28%	5,1	4,5	4,8

¹ Figures were pulled from ITUs Data Warehouse 30-08-2021.

Study Programme	Course name	Enrolled students	Response rate	Average score question 1	Average score question 2	Average score (question 1+2)
	Reflections on Data Science	49	2%	4,0	5,0	4,5
	Second Year Project (Introduction to Natural Language Processing and Deep Learning)	49	4%	5,5	5,0	5,3
B-GBI	Totals	648	20%	4,3	3,9	4,1
	Business and Startup Foundations (Summer University)	30	93%	4,8	4,6	4,7
	Data Intelligence	37	22%	4,9	4,8	4,8
	Data: Law and Ethics	44	11%	5,4	5,6	5,5
	Database Use and Design	89	39%	2,6	1,6	2,1
	Global Project Management	99	9%	5,2	5,0	5,1
	IT & Work Design	90	10%	5,4	5,6	5,5
	IT and Business Process Modelling	66	17%	4,4	2,8	3,6
	IT Governance & Quality Management	66	8%	5,4	5,4	5,4
	IT-Enabled Process Improvement	59	24%	5,5	5,8	5,6
	Philosophy of Science and Technology, GBI	68	10%	3,1	3,6	3,4
B-SWU	Totals	1.076	12%	4,4	3,7	4,0
	Andetårsprojekt: Funktionel programmering	157	7%	3,3	2,9	3,1
	Andetårsprojekt: Softwareudvikling i større grupper	131	2%	4,3	4,0	4,2
	Cryptographic Computation and Blockchain, BSc	2	50%	3,0	3,0	3,0
	Førsteårsprojekt: Danmarkskort. Visualisering, Navigation, Søgning og Ruteplanlægning	170	15%	4,8	4,2	4,5
	Introduction to Database Systems, MSc SD	140	4%	5,7	5,2	5,4
	Introduction to Image Analysis and Machine Learning, BSc	24	8%	4,5	2,5	3,5
	Introduction to Machine Learning	16	6%	6,0	5,0	5,5
	Mobile App Development, BSc	26	46%	4,7	4,3	4,5
	Refleksion over it	107	16%	5,5	5,0	5,3
	Systematisk design af brugergrænseflader	170	29%	3,8	2,9	3,3
Systemudvikling og projektorganisering	135	2%	2,3	2,7	2,5	
M-ILM	Totals	72	14%	5,7	5,3	5,5
	Forandringsledelse og implementering	31	19%	5,7	5,2	5,4
	IT og bæredygtighed	13	23%	6,0	6,0	6,0
	It-strategi og forretningsforståelse (15 ECTS)	28	4%	5,0	4,0	4,5
K-CS	Totals	294	15%	4,7	4,3	4,5
	Advanced Applied Statistics and Multivariate Calculus	12	17%	5,0	4,5	4,8
	Computer Systems Performance	24	25%	4,7	4,2	4,4
	Cryptographic Computation and Blockchain, MSc	8	13%	6,0	6,0	6,0
	Ethical Hacking	16	19%	3,3	3,0	3,2
	How to make (almost) anything	30	17%	5,2	5,2	5,2
	How to make (almost) anything (Summer University)	18	44%	5,5	5,0	5,3
	Internet of Things	20	10%	5,0	5,0	5,0
	Linear Algebra and Probability	63	10%	5,2	4,3	4,8
	Modelling Systems and Languages	21	5%	5,0	6,0	5,5
	Natural Language Processing and Deep Learning, MSc (Summer University)	11	36%	3,8	2,3	3,0
	Probabilistic Programming	14	14%	5,5	5,5	5,5

Study Programme	Course name	Enrolled students	Response rate	Average score question 1	Average score question 2	Average score (question 1+2)
	Security 2	18	11%	3,0	3,0	3,0
	Software Architecture, MSc	37	3%	2,0	1,0	1,5
K-DDIT	Totals	579	6%	4,4	3,8	4,1
	Data design	145	3%	3,8	2,8	3,3
	Designdrevet innovation	120	3%	5,0	5,3	5,2
	Designing Interactions	48	2%	6,0	6,0	6,0
	Experimentelt design i praksis	118	3%	3,3	3,3	3,3
	Introduction to Service Design	73	16%	4,3	4,0	4,2
	Ledelse af kreative projekter (Summer University)	20	15%	6,0	5,0	5,5
	UX design I	55	15%	4,3	2,9	3,6
K-DIM	Totals	373	12%	4,8	4,2	4,5
	Big Data Processes	66	26%	5,1	4,6	4,8
	Organisational Change (Summer University)	40	25%	4,7	4,3	4,5
	Process Innovation	122	7%	3,8	2,8	3,3
	Programming and Data Processing	80	3%	4,0	3,5	3,8
	Service Economics	17	12%	5,0	4,0	4,5
	The Digital State	48	8%	6,0	5,5	5,8
K-GAMES	Totals	195	16%	4,5	3,6	4,0
	Algorithms for Games Development	26	35%	5,8	5,2	5,5
	Data Mining	17	6%	3,0	2,0	2,5
	Data-Driven Design & Development	45	31%	3,9	3,1	3,5
	Game World Design	36	3%	6,0	5,0	5,5
	Playable Media	33	3%	6,0	4,0	5,0
	Psychology of Play and Games	38	13%	3,2	2,2	2,7
K-SD	Totals	657	14%	4,9	4,3	4,6
	Algorithms and Data Structures	82	29%	4,8	4,4	4,6
	Algorithms and Data Structures, MSc	129	12%	5,3	4,1	4,7
	Algoritmer og datastrukturer	172	17%	5,3	4,9	5,1
	Frameworks and Architectures for the Web, MSc	51	18%	4,2	3,1	3,7
	Functional Programming	54	6%	5,3	4,7	5,0
	Introduction to Artificial Intelligence, BSc	51	6%	4,7	4,3	4,5
	Introduction to Artificial Intelligence, MSc	68	12%	4,1	3,4	3,8
	Mobile App Development, KSD	50	2%	6,0	6,0	6,0

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